

Mrs. Fike's Classroom Management Plan



Classroom rules:

1. **Be kind to others!**
2. **Wait your turn!**
3. **Take care of your property and others!**
4. **Have good manners at all times!**
5. **Follow the school rules at all times!**
6. **Be on time and begin the morning routine as soon as you get in the classroom!**

Rewards:

1. **Verbal Praise**
2. **Goal Getter Shapes**
3. **Do Jo Points: This includes weekly prizes, monthly prizes or even class parties!**

Consequences

1. **Verbal Warning**
2. **Flip of your card from green to yellow**
3. **Detention- Flip of the card from yellow to red**
4. **Contact Parents and/or visit to the office**

Card System: Each student will have their own set of cards-Green is for a Great Day- Yellow is a warning- Be Careful! And Red by the end of the day you will lose privileges or if it is severe enough it will be a detention!

DoJo Ticket System: Students can receive points for a variety of reasons. They include good citizenship, outstanding manners, following directions, or just going above and beyond! Sometimes this is random and the students do not know when to expect points and other times they are told ahead of time. They also can receive points for completed homework and good classroom and hallway behavior. Their tickets may be spent on Fridays or saved for bigger and better prizes.